



2026 CIRCUIT SHOWS

PRIZELIST

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UDJC GENERAL PRIZELIST

A Quick Guide to Showing with the United Dressage & Jumping Club

This is a short version of the Rule Book to give you a general idea about the UDJC concept and classes.

You can find the full Rule Book here: <https://www.udjc.org/rule-books>

At most UDJC shows, the “core” of the show is very similar. Please check the class schedule for a specific show to see which classes are offered at that particular weekend.

About UDJC

The United Dressage & Jumping Club (UDJC) is a nationwide show organization offering affordable, fair, and horse- and rider-focused competition in dressage, jumping, and hunters.

We operate under a qualification-based system, riders must demonstrate readiness before moving up. This protects horses, ensures higher-quality riding, and gives riders and horses a clear path for improvement and development.



FOREWORD FROM THE FOUNDER

When I founded the United Dressage & Jumping Club, it wasn't just to create another show organization, it was to fix what I believe has been broken in the U.S. show scene for a long time.

For years, I watched riders struggle under a system that was too expensive, too political, and too focused on chasing points instead of building skill. Horses were being pushed beyond their readiness. Beginners were thrown into classes they weren't prepared for, and many left the sport entirely because they couldn't afford to keep going.

I knew there was a better way, other organizations and countries have shown it's possible. In those systems, riders progress because they earn it. The environment values horsemanship and education just as much as ribbons and results. The sport is more accessible, and the progression system protects both horse and rider.

That's why UDJC exists. Our mission is to make showing fair, affordable, and development-focused, without sacrificing professionalism or competitive spirit.

Every rule we've written and every class we offer is designed to help riders grow, protect horses, and give everyone the chance to experience the joy of competition without breaking the bank. If you're reading this, I hope you see UDJC not just as a show organization, but as a movement. A movement for better riding, better sportsmanship, and a better future for equestrian sport in the United States.

See you in the ring,

David Reichert

Founder of the United Dressage & Jumping Club



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DRESSAGE AT UDJC

UDJC offers two pathways in Dressage:

Benchmark Dressage (**)

Benchmark Tests are regular Dressage Tests as you know them.

You can find all UDJC Benchmark Tests here: <https://www.udjc.org/downloads>

- Tests are ridden individually.
- Riders must achieve qualifying scores to move up a level.
- Focus is mainly on horse performance.

Ability Dressage (*)

Ability Tests are judged on the rider only and not the quality of the horse.

- No qualification necessary.
- Free part: Ridden in groups of 3 riders in the arena. Riders follow the judge's instructions, with level-specific movements. More time is given to set up, allowing the judge to observe rider preparation and effectiveness.
- The judge gives verbal feedback after this portion.
- Second part: Each rider performs a short, level-specific pattern individually.
- Final score = combined score from both parts.
- Judging Criteria: Judge the rider's position, aids, accuracy, and influence over the horse as well as the horse's rideability, not the horse's quality though.



DRESSAGE AT UDJC

Qualification:

To qualify for a higher dressage benchmark level, riders must either earn three qualifying scores from the benchmark level below or three qualifying scores from ability classes at the same level. Full details are provided in the UDJC Rulebook.

Dressage Levels Offered at Most Shows

- **B** – Entry-level, walk/trot or walk/trot/canter. Simple patterns, ridden in a group, movements called out by the judge.

Benchmark and Ability Levels:

- **E** – Similar to Training Level.
- **A** – Similar to First Level.
- **L** – Similar to Second Level.
- **M** – Similar to Third Level.
- **S** – Similar to Fourth Level

Occasionally, at bigger shows we offer FEI Tests



JUMPERS AT UDJC

In UDJC, all jumping classes up to and including 85 cm are judged on style, not speed. The aim is to develop correct technique and safe riding before introducing time pressure.

Jumping Level Overview:

You can find sample courses and the Overview of Jumping Levels and Heights here:
<https://www.udjc.org/downloads>

Group Jumping Classes (all .40, .50, .65 classes at all UDJC shows)

- Ridden in a group-format with up to four riders in the ring.
- The group performs a short flat part where the judge calls out easy commands in walk, trot and canter.
- After the flat part, each rider individually performs the jumping part.
- The rider will receive feedback from the judge as well as their score right after the jumping round.

Pre-B Jumper .40 - Style

The course consists of four cross rails from the trot.

B Jumper .50 - Style

The course consists of two cross rails from the trot and four 50cm verticals from the canter.

E* Jumper .65 - Style

The course always starts with a gymnastic line: Trot into a cross-cross-bounce followed by a one stride to a vertical and a two stride to an oxer. The course continues in the canter over 5-6 additional verticals and oxers of 60-65cm.



JUMPERS AT UDJC

E Jumper .75 - Style & A* Jumper .85 - Style**

- There is no flat part anymore.
- The rider enters and performs a jumping course individually.
- The course contains 7-9 jumps, verticals and oxers of 70-75cm in E** and 80-85cm in A*.
- The rider receives feedback as well as a holistic score after their round.

Scoring Criteria for Style Classes:

- Rider's seat and position
- Use of aids (accuracy, timing, and effectiveness)
- Rhythm and pace control
- Straightness and correct approach to fences
- Lines and turns between jumps

At Level A .95**, timed jumper classes begin, with style still encouraged but faults and time determining placings in most modes.

Additional Levels and Heights

A** Jumper	.90-.95	S* Jumper	1.40
L* Jumper	1.00-1.05	S** Jumper	1.45
L** Jumper	1.10-1.15	S*** Jumper	1.50+
M* Jumper	1.20-1.25		
M** Jumper	1.30-1.35		

Find your class

0.50 - 1'8"	1.00 - 3'3"
0.60 - 2'0"	1.10 - 3'7"
0.70 - 2'3"	1.20 - 4'0"
0.80 - 2'7"	1.30 - 4'3"
0.90 - 3'0"	1.40 - 4'6"



JUMPERS AT UDJC

Jumping Modes Overview (Starting at A** - .95):

You can find details about the different modes in the Rule Book:

<https://www.udjc.org/rule-books>

- **Jump-Off (JO)** – Riders first complete an initial round. All clear rounds qualify for a second round (the jump-off) over a shorter course. In the jump off the lowest penalty score with the fastest time wins.
- **Against the Clock (ATC)** – Riders compete over a set course with the fastest clear round winning. Penalties are added for faults (rails down, refusals, time over).
- **Time (T)** – Similar to an ATC class, but every fence knocked down adds time instead of penalty points. The rider with the lowest total time wins.
- **Style (S)** – Judged on rider position, use of aids, rhythm, accuracy, and execution of the course. Decimal score given; penalties for rails/refusals deducted from style points.
- **Joker (J)** – A class where the last fence (the “joker”) is higher or more challenging and offers bonus points if cleared, but extra penalties if knocked down.
- **Combined (C)** – The first round is a style round. If the rider receives a score of 7.5 or higher they will stay in the ring and ride a jump-off for time.



HUNTERS AT UDJC

UDJC Hunter classes reward smooth, flowing, forward rounds that look effortless. Judging blends traditional Hunter style with modern emphasis on correct riding. UDJC Hunter courses are more complex than regular Hunter Classes. Over Fences Rounds consist of 10-12 jumps and Handy Rounds consist of 12-14 jumps. All courses are derby-like courses. You can find sample courses here: <https://www.udjc.org/downloads>

What Judges Look For:

- Rhythm & Pace: Consistent, even canter throughout.
- Straightness & Track: Smooth approaches and correct lines.
- Jumping Form: Horse should jump round, with knees up and straight.
- Overall Picture: Horse and rider working in harmony.
- Seat and Aids

Divisions Commonly Offered:

Typically a division consists of a flat class, two over fences rounds and two handy rounds.

Derbies consist of one over fences class and one handy class.

- 2'3" Hunter for Ponies
- 2'6" Hunter
- 2'9" Hunter
- 3'0" Hunter
- 3'3" Hunter
- 3'6" Hunter
- Hunter Derbies (3'6" and 4'0")



HUNTERS AT UDJC

Scoring

Flat Classes: In flat classes, the total maximum score is 100 points (10.0). This score shall be the sum of the following three components:

- a) Rider's Seat and Aids (Max 40 points)
- b) Rideability of the Horse (Max 40 points)
- c) Quality of the Horse (Max 20 points)

Over Fences and Handy Hunter: In over-fence and handy rounds, the total possible score is 100 points (10.0). Each round shall be judged according to the following four categories:

- a) Rider's Seat and Aids (Max 30 points)
- b) Rhythm and Balance (Max 30 points)
- c) Track and Planning (Max 20 points)
- d) Horse's Jumping Form (Max 20 points)

High Options: In courses where height options are available, the rider may earn two (2) bonus points for each high option successfully completed. These points are added after the base score has been calculated.

Judges in UDJC hunters always provide verbal feedback after each ride to help riders improve.



**THANK YOU TO OUR YOUNG HORSE
PARTNERS**





YOUNG HORSES AT UDJC

UDJC offers a full range of young horse classes in dressage, jumping, and hunters for horses aged 3 to 7 yo, running from Level E to Level M. These classes are designed specifically for correct, age-appropriate development, ensuring young horses progress without being over-faced.

Find detailed rules in the Rule Book here: <https://www.udjc.org/rule-books>

Dressage (3-7 yo)

3- year olds at Level E (simple flat class ridden in a group)

4-year-olds at Level E and A

5-year-olds at Level A and L

6-year-olds at Level A, L and M

7-year olds at Level L and M

- Movements and expectations match the horse's age and stage of training.
- Judges evaluate quality of gaits, suppleness, balance, and potential.
- Scores reward relaxation, straightness, and willingness over extreme collection or expression.

Jumping (4-7 yo)

4-year-olds at Level E and A

5-year-olds at Level A and L

6-year-olds at Level A, L and M.

7-year-olds at Level L and M

- Judged on rideability, jumping manners, bascule, technique, and canter quality.
- Courses are flowing and inviting, with distances set for young horse strides.
- Faults and refusals are considered in the overall style score.



YOUNG HORSES AT UDJC

Young Hunters Class (4-6 yo)

- Evaluates a horse's natural ability and potential as a Hunter.
- A variety of fences is set up in the arena, from cross-rails up to 3'3". Verticals, oxers, bending lines, bounces as well as in-and-outs.
- Three minutes to showcase strengths, no set course, rider chooses jumps and pace depending on the horse's age and level.
- Walk, trot, or canter allowed between fences; walk breaks encouraged.
- Variety is key, demonstrate skills like trot jumps, counter-canter jumps, and hand-gallop jumps with more experienced horses.
- After three minutes, the rider must walk and stay in the ring for the judge's verbal feedback.
- Flexible format designed to show a complete picture of the horse's potential as a Hunter.

GOAL ACROSS ALL DISCIPLINES

TO GIVE YOUNG HORSES THE BEST POSSIBLE START IN COMPETITION BY FOCUSING ON CORRECT TRAINING, CONFIDENCE-BUILDING, AND LONG-TERM SOUNDNESS RATHER THAN SHORT-TERM RESULTS.



THANK YOU FOR YOUR SUPPORT

THE
PLAID HORSE





WARMUP DAY

Before every UDJC show, there will be a designated Warmup Day to allow riders and horses to prepare in a relaxed, supportive environment.

Dressage Warmup

Riders may use the warmup rings as well as the actual show arena.

This is an opportunity to familiarize horse and rider with the footing, arena layout, and competition atmosphere.

Jumping & Hunter Warmup Classes

Paid warmup classes are available for all jumping and hunter heights. Riders warm up their horses in the warmup ring and then enter the show ring to ride a course.

- Each height will have a designated warmup course, typically the same course used for Day 1 of the show.
- Riders may choose to ride the entire course, selected parts of the course, or repeat a specific section several times within the time limit.
- Time Limit: Approximately 3 minutes per rider.
- Trainers may accompany riders into the ring for guidance, but may not alter the course or adjust jump heights.
- All warmups in the show arena for jumpers and hunters are structured, there is no open warmup for safety reasons!



WARMUP DAY

UDJC Expert Clinics

At most shows, the Warmup Day may also feature UDJC Expert Clinics in one or more disciplines. These clinics are taught by UDJC judges and serve two purposes:

- **Improve Rider Skills** – Offering direct feedback, practical exercises, and advanced riding tips.
- **Explain the UDJC System** – Providing insight into UDJC judging, class structure, and qualification pathways.

Warmup Day is not judged, but it is an invaluable part of every show weekend to ensure riders and horses are confident and prepared.



ENTRY FEES & PLACINGS

Entry Fees

The fees listed are the regular entry fees; at UDJC Platinum shows, entry fees may be higher. Please check Horse Spot for specific show details.

Level Pre-B, B, E and A: \$35

Level L: \$40

Level M: \$45

Level S*: \$50

Placings

In Levels Pre-B and B, every competitor will be placed and receive a ribbon.

Beginning at Level E, only the top third of horses in the class will be placed, with a minimum of four placings awarded.

Example:

- 10 horses competing → 4 placed
- 21 horses competing → 7 placed



PRIZE MONEY

	1st	2nd	3rd	4th	5th	6th
Level E** Total \$100	\$35	\$20	\$15	\$10	\$10	\$10
Level A Total \$150	\$50	\$30	\$25	\$15	\$15	\$15
Level L Total \$200	\$70	\$40	\$35	\$25	\$20	\$10
Level M Total \$300	\$100	\$60	\$50	\$35	\$30	\$25
Level S Total \$500	\$170	\$100	\$80	\$60	\$50	\$40

This table shows the minimum amount that is paid out to the top 6 placed competitors (in a class with at least 6 starters or more).

Show organizers can add more prize money to each class at their discretion.

Prize money will be applied toward your show fees, and if the prize money exceeds your fees, you will receive the remaining balance as a check.



SCHEDULE JUMPERS

Thursday			Friday			Saturday			Sunday		
#	Class	EF	#	Class	EF PM	#	Class	EF PM	#	Class	EF PM
231	UDJC Clinic Level B/E	\$75	130	S** Jumper 1.45 - ATC	\$55 \$500	139	S** Jumper 1.45 - Jump Off	\$55 \$500	133	S** Jumper 1.45 - Joker	\$55 \$500
233	UDJC Clinic Level A/L	\$75	112	S* Jumper 1.40 - ATC	\$50 \$500	121	S* Jumper 1.40 - Jump Off	\$50 \$500	115	S* Jumper 1.40 - Joker	\$50 \$500
204	Warmup 1.45	\$20	94	M** Jumper 1.35 - ATC	\$45 \$300	103	M** Jumper 1.35 - Jump Off	\$45 \$30	97	M** Jumper 1.35 - Joker	\$45 \$300
201	Warmup 1.35	\$20	240	M** Jumper 1.30 - ATC	\$45 \$300	247	M** Jumper 1.30 - Jump Off	\$45 \$300	242	M** Jumper 1.30 - Joker	\$45 \$300
198	Warmup 1.25	\$20	76	M* Jumper 1.25 - ATC	\$45 \$300	85	M* Jumper 1.25 - Jump Off	\$45 \$300	79	M* Jumper 1.25 - Joker	\$45 \$300
195	Warmup 1.15	\$20	58	L** Jumper 1.15 - ATC	\$40 \$200	67	L** Jumper 1.15 - Jump Off	\$40 \$200	61	L** Jumper 1.15 - Joker	\$40 \$200
192	Warmup 1.05	\$20	40	L* Jumper 1.05 - ATC	\$40 \$200	37	L* Jumper 1.05 - Combined	\$40 \$200	44	L* Jumper 1.05 - Joker	\$40 \$200
189	Warmup .95	\$20	16	A** Jumper .95 - Style	\$35 \$150	19	A** Jumper .95 - Combined	\$35 \$150	25	A** Jumper .95 - Joker	\$35 \$150
186	Warmup .85	\$20	13	A* Jumper .85 - Style	\$35 \$150	14	A* Jumper .85 - Style	\$35 \$150	15	A* Jumper .85 - Style	\$35 \$150
183	Warmup .75	\$20	10	E** Jumper .75 - Style	\$35 \$100	11	E** Jumper .75 - Style	\$35 \$100	12	E** Jumper .75 - Style	\$35 \$100
180	Warmup .65	\$20	7	E* Jumper .65 - Style - Group	\$35	8	E* Jumper .65 - Style - Group	\$35	9	E* Jumper .65 - Style - Group	\$35
174	Warmup .40/50	\$20	4	B Jumper .50 - Style - Group	\$35	5	B Jumper .50 - Style - Group	\$35	6	B Jumper .50 - Style - Group	\$35
			1	Pre-B Jumper .40 - Style - Group	\$35	2	Pre-B Jumper .40 - Style - Group	\$35	3	Pre-B Jumper .40 - Style - Group	\$35
			156	E* Jumper .65 - Young Horse (4-6 yo)	\$35 \$100	157	E* Jumper .65 - Young Horse (4-6 yo)	\$35 \$100	158	E* Jumper .65 - Young Horse (4-6 yo)	\$35 \$100
			159	A* Jumper .85 - Young Horse (4-6 yo)	\$35 \$100	160	A* Jumper .85 - Young Horse (4-6 yo)	\$35 \$100	161	A* Jumper .85 - Young Horse (4-6 yo)	\$35 \$100
			162	L* Jumper 1.05 - Young Horse (5-7 yo)	\$40 \$200	163	L* Jumper 1.05 - Young Horse (5-7 yo)	\$40 \$200	164	L* Jumper 1.05 - Young Horse (5-7 yo)	\$40 \$200
			165	M* Jumper 1.25 - Young Horse (6-7 yo)	\$45 \$300	166	M* Jumper 1.25 - Young Horse (6-7 yo)	\$45 \$300	167	M* Jumper 1.25 - Young Horse (6-7 yo)	\$45 \$300



SCHEDULE DRESSAGE

Thursday			Friday			Saturday			Sunday					
#	Class	EF	#	Class	EF	PM	#	Class	EF	PM	#	Class	EF	PM
470	UDJC Clinic Level E	\$75	449	M Dressage Young Horse (5-7 yo)	\$45	\$250	357	Beginner Level Walk/Trot	\$35		442	E Dressage Young Horse (3-4 yo)	\$35	\$100
471	UDJC Clinic Level A	\$75	446	L Dressage Young Horse (5-7 yo)	\$40	\$200	360	Beginner Level Walk/Trot/Canter	\$35		445	A Dressage Young Horse (4-6 yo)	\$35	\$150
472	UDJC Clinic Level L	\$75	443	A Dressage Young Horse (4-6 yo)	\$35	\$150	371	E* Ability Dressage	\$35		448	L Dressage Young Horse (5-7 yo)	\$40	\$200
473	UDJC Clinic Level M/S	\$75	440	E Dressage Young Horse (3-4 yo)	\$35	\$100	374	A* Ability Dressage	\$35		451	M Dressage Young Horse (5-7 yo)	\$45	\$250
			318	L** Benchmark Dressage, Test L1	\$40	\$100	377	L* Ability Dressage	\$40		306	E** Benchmark Dressage , Test E3	\$35	\$100
			309	A** Benchmark Dressage, Test A1	\$35	\$200	380	M* Ability Dressage	\$45		315	A** Benchmark Dressage, Test A3	\$35	\$150
			300	E** Benchmark Dressage , Test E1	\$35	\$150	383	S* Ability Dressage	\$50		324	L** Benchmark Dressage, Test L3	\$40	\$200
			382	S* Ability Dressage	\$50	\$100	303	E** Benchmark Dressage , Test E2	\$35	\$100	358	Beginner Level Walk/Trot	\$35	
			379	M* Ability Dressage	\$45		312	A** Benchmark Dressage, Test A2	\$35	\$150	361	Beginner Level Walk/Trot/Canter	\$35	
			376	L* Ability Dressage	\$40		321	L** Benchmark Dressage, Test L2	\$40	\$200	372	E* Ability Dressage	\$35	
			373	A* Ability Dressage	\$35		441	E Dressage Young Horse (3-4 yo)	\$35	\$100	375	A* Ability Dressage	\$35	
			370	E* Ability Dressage	\$35		444	A Dressage Young Horse (4-6 yo)	\$35	\$150	378	L* Ability Dressage	\$40	
			359	Beginner Level Walk/Trot/Canter	\$35		447	L Dressage Young Horse (5-7 yo)	\$40	\$200	381	M* Ability Dressage	\$45	
			356	Beginner Level Walk/Trot	\$35		450	M Dressage Young Horse (5-7 yo)	\$45	\$250	384	S* Ability Dressage	\$50	



SCHEDULE HUNTERS



PERFORMANCE LEVELS

At UDJC, the welfare of the horse and the quality of rider education come first.

To ensure riders compete at the level that matches their skill, UDJC uses a structured Performance Level (PL) system.

Performance Levels run from PL 1 (entry level) to PL 8 (most advanced).

They define which classes a rider is allowed to enter in Dressage, Jumping, and Hunters.

Performance Levels are earned by achieving a required number of placings in recognized UDJC classes.

Beginner riders always start at the bottom and naturally work their way up as they gain experience and results.

Performance Levels in Jumping & Hunters:

Riders already competing in higher-level Jumpers or Hunters outside UDJC may select an appropriate starting PL at their first UDJC show. To confirm this chosen level, they must complete 3 regular classes at that "ability height."

After each class, the judge evaluates whether the rider is safe, effective, and correctly riding at that height. If the judge approves the rider in 2 out of 3 rounds, the rider keeps the selected PL. If the rider is not approved in at least two rounds, UDJC will place the rider one Performance Level lower, where they will begin accumulating placings to move up properly.



PERFORMANCE LEVELS

Performance Levels in Dressage:

Dressage riders may earn Performance Levels in three different ways:

- Riding Ability Tests (available at every level)
- Riding Benchmark Tests (structured qualification system)
- A combination of both

Riders may cross-qualify between ability and benchmark tests, allowing flexibility while still maintaining a strong, systematic education pathway.

Young Horse Classes:

Young Horse classes do not require a specific Performance Level.

These classes evaluate the development of the horse—not the competition level of the rider—and therefore remain open.

Professional Riders:

Professional riders entering UDJC for the first time may use their existing show record from other organizations to select an initial Performance Level. They may begin competing immediately at that level.



PERFORMANCE LEVELS

Once a rider has officially earned a Performance Level, they keep it for life.

JUMPING				
Level	Eligible Classes	Ability Height	Points Jump.	Points Dressage
J1	Up to E**		30	20
J2	Up to A*	.85	60	40
J3	Up to A**, Hunters	.95	90	
J4	Up to L*, Hunters	1.05	150	
J5	Up to L**, Hunters	1.15	225	
J6	Up to M*, Hunters	1.25	400	
J7	Up to M**, Hunters	1.35	1000	
J8	Up to S***, Hunters			

DRESSAGE			
Level	Eligible Benchmark Classes	Quali 1 or	Quali 2
D1	B, E**	3* 7,5 in E**	3* 70% in A*
D2	Up to A**	3* 7,5 in A**	3* 70% in L*
D3	Up to L**	3* 7,5 in L**	3* 70% in M*
D4	Up to M**	3* 65% in M**	3* 70% in S*
D5	Up to S** and PSG	3* 65% in S**	
D6	Up to Inter 1	3* 65% in Inter 1	
D7	Up to Inter 2	3* 65% in Inter 2	
D8	Up to Grand-Prix		



PERFORMANCE LEVELS

Point Model

In this table, you can see how many points are awarded for each placing. These points are then multiplied by the factor on the right, which is determined by how many horses started in the class.



ROAD TO CHAMPIONSHIPS

OPEN CHAMPIONSHIPS

The Open Championships are open to riders of all ages and levels, with equal opportunity to qualify through both Circuit Shows and Foundation Shows.

How to qualify:

Jumping: Rider must complete six classes with a score of 6.5 or higher in style classes, or achieve six clear rounds in timed classes.

Dressage: Rider must complete six classes in their Level with a score of 6.5 / 65% or higher.

Hunters: Rider must earn two times a divisional average score of 6.5 or higher at their Level.

Qualifications may be earned at either Foundation Shows or Circuit Shows.

Riders may qualify on different horses — the qualification is awarded to the rider, not the horse or horse-rider combination.

Riders must compete in the Championship level they qualified for.

For example, if a rider qualifies at 75 cm, they may not enter the 65 cm Championship; they must compete at the level they earned their qualification.



ROAD TO CHAMPIONSHIPS

YOUTH CHAMPIONSHIPS

How to qualify:

A minimum of 25 horse-rider combinations per division will qualify for the Youth Final. In the Youth Championships, qualification applies specifically to the horse-rider combination. Qualification is based on the two following criteria (refer to the table underneath for specific requirements):

Guaranteed Qualification (Criteria 1):

Horse-rider combinations that meet Criteria 1 automatically secure a place in the Final for their respective division and discipline.

Lucky Loser (Criteria 2):

If fewer than 25 horse-rider combinations meet Criteria 1, the remaining spots will be filled according to Criteria 2, which is based on the highest total number of points earned at that specific level during UDJC Circuit Shows.



ROAD TO CHAMPIONSHIPS

YOUTH CHAMPIONSHIPS

Jumping				
Division	Age	Level	Guaranteed Qualification	Lucky Loser
Pony	16 and under	.75	Six times a score of 7.5 or higher	Top 25 points
Children	14 and under	.95	Six times either clear round in .95 timed class or 7.5 or better in style or combined class	Top 25 points
Juniors	18 and under	1.15	Six clear rounds in 1.15	Top 25 points
Young Riders	21 and under	1.25	Six clear rounds in 1.25	Top 25 points

Dressage				
Division	Age	Level	Main Qualification	Lucky Loser
Pony	16 and under	Benchmark E	6 times 7.0 or higher	Top 25 points
Children	14 and under	Benchmark E	6 times 7.0 or higher	Top 25 points
Juniors	18 and under	Ability A	6 times 7.0 or higher	Top 25 points
Young Riders	21 and under	Ability L	6 times 7.0 or higher	Top 25 points

Hunters				
Division	Age	Level	Main Qualification	Lucky Loser
Pony	16 and under	2'3"	2 times divisional average score of 7.0 or better	Top 25 points
Children	14 and under	2'6"	2 times divisional average score of 7.0 or better	Top 25 points
Juniors	18 and under	3'0"	2 times divisional average score of 7.0 or better	Top 25 points
Young Riders	21 and under	3'6"	2 times divisional average score of 7.0 or better	Top 25 points



ROAD TO CHAMPIONSHIPS

YOUNG HORSE CHAMPIONSHIPS

How to qualify:

A minimum of 25 horses will qualify for each division and age. All horses must compete in at least three qualifiers to be eligible for the Final.

Qualification applies to the horse only — not the rider or the horse-rider combination.

Qualification is based on the following criteria (refer to the table underneath for specific requirements):

Guaranteed Qualification (Criteria 1):

Horses that meet Criteria 1 automatically secure a spot in the Final for their respective division and discipline.

Lucky Loser (Criteria 2):

If fewer than 25 horses meet Criteria 1, the remaining positions will be filled according to Criteria 2.

Under Criteria 2, qualification is awarded based on the highest average score from the horse's best three qualifiers.



ROAD TO CHAMPIONSHIPS

YOUNG HORSE CHAMPIONSHIPS

Jumping			
Division	Level	Main Qualification	Lucky Loser
4 yo horses	.65	8.0 or better	Top 25
5 yo horses	.85	8.0 or better	Top 25
6 yo horses	1.05	8.0 or better	Top 25
7 yo horses	1.25	3 clear rounds	Top 25

Dressage			
Division	Level	Main Qualification	Lucky Loser
3 yo horses	YH Level E	8.0 or better	Top 25
4 yo horses	YH Level E	8.0 or better	Top 25
5 yo horses	YH Level A	8.0 or better	Top 25
6 yo horses	YH Level L	8.0 or better	Top 25
7 yo horses	YH Level M	8.0 or better	Top 25

Hunters			
Division	Level	Main Qualification	Lucky Loser
4 yo horses	Young Hunters	8.0 or better	Top 25
5 yo horses	2'6"	8.0 or better	Top 25
6 yo horses	2'9"	8.0 or better	Top 25



WHAT MAKES UDJC DIFFERENT

- **Judge's Feedback** – Detailed comments to support rider and horse development.
- **Qualification System** – Riders must prove readiness before moving up.
- **Style Judging in Jumpers** – Correct riding takes priority over speed.
- **Ability Dressage** – Classes focus entirely on rider skill.
- **Auxiliary Reins in Low-Level Dressage** – Helps beginners work on seat and steering.
- **Lower Costs** – Around 30% of the cost of a USEF A-Show weekend.
- **All Disciplines Together** – Dressage, Jumping, and Hunters under one roof.
- **Clear Development Path** – Progress up the levels through thorough education.
- **Class Limit** – Horses may compete in a maximum of three classes per day for welfare.
- **No Lower Level Hunters** – Riders should succeed in dressage and style jumping first.
- **Balanced Education** – Ride in all three rings; avoid early specialization.



ATTIRE

General Guidelines

More info in the Rule Book here: <https://www.udjc.org/rule-books>

- Clothing must be clean, neat, and well-fitted.
- Helmets are mandatory for all riders while mounted.
- Boots must have a defined heel for safety.
- Gloves are recommended in all disciplines.

Dressage

- Light-colored breeches (white, beige, or cream).
- Solid-colored riding coat.
- Collared shirt (with or without stock tie)
- Tall boots; paddock boots with matching half chaps allowed at lower levels.

Jumping (Style & Timed)

- Breeches in conservative colors (beige, tan, grey, or white).
- Polo shirt or show shirt with collar; jacket required unless optional by organizer.
- Protective vest permitted in all classes.
- Tall boots or paddock boots with half chaps.

Hunters

- Beige or tan breeches.
- Dark-colored hunt coat (navy, black, or dark green).
- Show shirt with white or light-colored collar.
- Tall black or brown boots.



Safety Tips

We are proud to have **Ride EquiSafe** as the official safety partner for our Organization. They carry the broadest selection of safety equipment in North America and are committed to helping riders be simultaneously safe and stylish in the saddle.

Ride EquiSafe is available for free, no obligation in-person and virtual consultations to help you make the best safety choices.

UDJC members can take advantage of a 5% discount throughout the Ride EquiSafe store by simply using code **UDJC5** at the checkout.



HELMETS

Fit and function are foremost, followed by fashion. The more certifications a helmet has, the better and it's encouraged to pair that information with data from the [Virginia Tech Helmet Lab's study](#). Looking at just one or the other is not sufficient.



BODY PROTECTORS

Required when going cross country for Eventing, foam based body protectors are a fantastic foundation garment to provide torso protection, especially for pinpoint impacts. Opting for a certified model (either ASTM or BETA) is strongly recommended. As with all other types of safety equipment, fitting by a competent professional is encouraged.



AIR VESTS

As with helmets, fit and function are first. As the adoption of air vests has become more widespread, the number of brands and models have increased, as has the rate of innovation. What fits one rider will not necessarily fit another, so it's important to get properly fitted by a knowledgeable fitter.



SAFETY STIRRUPS

Safety stirrups feature either a release mechanism or an open outer branch to attempt to prevent a foot from getting caught, resulting in a rider being dragged.



OFFICIAL SHOW PHOTOGRAPHY

UDJC is proud to have Karinda K. as the Official Photographer for all UDJC shows nationwide.

Karinda and her talented team cover every UDJC event across the country, ensuring that every competitor has access to high-quality, professional images and reels.

Your show photos and reels will be available just a few days after each event at:
www.showringphotos.com

From in-the-ring action shots to candid moments around the show grounds, Karinda captures the spirit of UDJC competition so you can relive your best moments again and again.

Our official show photographer is the only person permitted to take commercial photos at our events; guests may take pictures of their own family, but photography for resale or commercial use is strictly prohibited.





SHOW STRUCTURE & FLOW

- All UDJC shows require proof of current vaccinations and a valid Coggins test. Documentation must be submitted before entering the show grounds. Required vaccines include Equine EHV1/Flu (Rhino), Rabies, and West Nile. If a horse can not be vaccinated due to adverse reactions, you must be able to produce a positive titer documentation.
- We appreciate you adding classes to your entry so we can create a time schedule.
- Time Schedule and Stall Chart: Posted the day after entries closed in our show software.
- Order of Go: Random letter draw determines starting order.
- Prizes/Prize Money: All classes at Level E** and above award prize money (except Ability classes). Every class offers ribbons and often additional prizes.
- Atmosphere: Supportive environment encouraging learning and progression.

How to Get Started

- Join UDJC [HERE](#) – Annual or trial membership for riders and horses.
- Enter Show on Horse Spot (www.horsespot.net)
- Enter Early – Avoid late fees. Late fees apply for sign ups after the Tuesday before the show.
- And please add your classes!



MISCELLANEOUS RULES

- Gate will NOT be held for late comers. Please make sure to arrive early, and check in at the in-gate and check the starting list. There will be no refunds for missed classes.
- Braiding is highly encouraged in all judged classes throughout all disciplines. General appearance is part of the score.
- Make sure you attach your head numbers to either the bridle, the saddle pad or the breast plate.
- Returned checks will incur a 10% or minimum \$25 fee.
- Late fees apply to entries after the due date. Online entries at www.horsespot.net
- Adding classes after entries are closed is at the discretion of the organizer.
- The prize winners ride in a prize giving & lap of honor for their prizes and prize money. If you are not present for the prize giving, you forfeit your prize and/or prize money.
- Schedules will be posted on www.horsespot.net. Please keep an eye on the schedule. Times are updated throughout the show day.
- Helmets are to be worn and properly fastened at all times when mounted on a horse.

All persons should demonstrate horsemanship and sportsmanship. The show organizer and/or staff reserve the right to ask anyone to leave the showgrounds, whose behavior is considered inappropriate. Entry fees will not be refunded.